

CUF30107 Certificate III in Media - VET in Schools Program

Get a head start in creative digital media

High school students in year 10 or above can enrol in the Certificate III in Media under Qantm's VET in Schools program. The course runs over two years part-time (or one year full-time) and offers two areas of specialisation: **Screen & Media** and **Interactive Digital Media**. Upon successful completion students will achieve a nationally recognised qualification and fundamental industry skills.

The course has been broken up into four semesters to suit normal school calendars, with each period of study being paid at the start of the semester.

Screen & Media covers the different stages of animation productions. You will learn how to create 3D models, the basics of sound and video editing, as well as the creation of 2D and 3D animation.



CUF30107 Certificate III in Media (Screen & Media)

Unit Code	Unit Name	Unit Description	Study Period	Course fee
1. Industry Knowledge & 2D Animation				
BSBCRT301A ¹	Develop and Extend Critical and Creative Thinking Skills	Students will gain problem solving skills useful in study and everyday lives.	Year 1 Semester 1	\$375.00
CUFIND301A ¹	Work effectively in the screen and media industries	Students will gain industry skills and knowledge required to work in a team environment.		
CUFANM301A	Create 2D digital animations	Using Adobe Flash, students will learn how to create 2D animations		
BSBOHS201A	Participate in OHS processes	Students will learn workplace occupational health and safety processes.		
2. Interactivity				
CUFDIG302A	Author interactive sequences	Students will learn how to create interactive sequences using Adobe Flash.	Year 1 Semester 2	\$375.00
CUFDIG304A	Create visual design components	Students will create visual designs using industry-standard software.		
3. 3D Modelling & Animation				
CUFANM303A	Create 3D digital models	Students will be introduced to the skills and knowledge required to create 3D digital models.	Year 2 Semester 1	\$375.00
CUFANM302A	Create 3D digital animations	Students will be introduced to the skills and knowledge required to create 3D digital animations.		
4. Audio & Video				
CUFSOU204A	Perform basic sound editing	Students will develop the knowledge required for basic digital sound editing.	Year 2 Semester 2	\$375.00
CUFPOS201A	Perform basic vision and sound editing	Students will develop the knowledge required for basic digital video and audio editing.		
CUFRES201A	Collect and organise content for broadcast or publication	Students will learn to compile information for broadcast or publication.		

¹ These core units are progress units to be continued throughout the entire program, assessment tasks are provided with each cluster. Competency for these units may not be reached until the entire qualification is completed.

How to enrol?

Log onto www.qantmonline.com.au click on **VET in Schools Program**, go to the **Enrol** page and follow the steps. For more information, call (07) 3017 4328 or email online@qantm.edu.au

Games Design. Animation. Games Programming. Multimedia. Graphic Design.

www.qantmonline.com.au 1300 136 933 CRICOS Nos. 02689A (QLD), 02852F (NSW), 02837E (VIC)